

# Recommender Privacy Preserving Reputation Based Medical Services Scheme Using a Variant of ElGamal

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**Abstract:** Reputation based schemes are gaining popularity in all spheres of the service industry. In this paper, we have proposed a privacy preserving secure recommender reputation based medical services system. This system enables medical users to get a reputation score of a medical service provider before engaging in any services. Further, alongside the result of the query for the reputation score of the specific medical service provider in question, the scheme also avails reputation scores of other relevant medical service providers. This kind of approach ensures that the medical user has some apriority information of the quality of service to expect from the medical service providers and has a chance to choose the one with the best reputation from the ones presented. Our proposed scheme uses a variant of the ElGamal cryptosystem to preserve the anonymity of the medical user making the query. Further, our scheme too ensures the privacy of the reputation scores submitted by the medical users who give their reputation scores of the medical service providers queried.

**Key words:** Privacy preserving, reputation based services, healthcare, ElGamal cryptosystem.

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## 1. Introduction

It is natural that when we seek for services we want the best. Therefore, there is need for a way to be sure that you get the best services especially for medical services due to their critical nature. There are many cases where patients get unsatisfactory medical services. In some instances the poor services lead to death or other permanent disabilities. In other cases it may lead to psychological traumas or just a bad feeling. Whatever be the case, the perceptions that clients get from medical services may be of great use to persons who may need similar services later. Some medical service providers (*MSPs*) have persistently offered poor services yet they still get clients due to lack of a way to determine the quality of services they offer beforehand. Moreover, it is not uncommon to have dissatisfied patients opening up legal cases against *MSPs*, only to loose the cases since most expert witnesses would be personnel from the same fraternity as the accused. The essence of reputation based systems is to discourage interactions with parties that repeatedly offer poor services. In the long run, this should have a positive effect on the quality of services offered. In this paper, we wish to propose a system that may improve the quality of service by giving the would-be clients a chance to find the reputation of a *MSP* before-hand using a privacy preserving reputation system. Now we wish to describe a scenario that motivates us to develop our scheme. Suppose a medical user (*MU*) wishes to know the best *MSP* in the neighborhood with regard to a specific medical condition. The *MU* may or may not be friends with an *MSP* who can treat their condition. However, since

medical services are critical and an *MU* is keen on quality of service, the *MU* wishes to poll some *MUs* who have previously been treated for similar conditions. On the other hand, the medical users who will be polled wish to maintain anonymity since they may not want their reputation score to be known by anyone. In other words, they wish to maintain privacy of the rating they award an *MSP*. In this paper we wish to propose a scheme that will provide anonymity of the *MU* who wishes to get the reputation score, and the reputation score awarded by a participating *MU* in the reputation score computation.

### 1.1. Requirements

Our goal is to provide a way for medical users to make reputation requests in privacy preserving way to the group members, without anyone including the *Dealer* i.e. the entity responsible for conducting the reputation computation, from being able to determine who has made a request for the reputation of a particular *MSP* and the rating awarded by a particular *MU* chosen to participate in the rating.

Subsequently, we define two requirements that must be met for our objectives to be achieved as follows:

- 1) The conspiracy of the dealer, group members and any other eavesdroppers cannot determine the member who has made a reputation request better than random guessing.
- 2) The conspiracy of the group members cannot determine the reputation score given by any *MU* participating in the reputation computation better than random guessing.

### 1.2. Our Solution

The scheme that we propose meets all the requirements mentioned above. To meet the first requirement, our scheme uses an ElGamal [1], [2] based anonymous public key generation scheme. All members are in a group hence can send their requests anonymously. They send their reputation requests to the trusted authority. The trusted authority will only verify that the message is from a group member but not know who sent it. This message will be concatenated by a pseudo-public key of an *MU*. Through this, the anonymity of the *MU* making a reputation request will be assured. To avoid the anonymity of the *MU* to be violated upon receiving the reputation request results, the trusted authority will broadcast the results to the group. However, only the *MU* who requested for the reputation service will be able to decrypt the results. To meet the second requirement, our scheme shall use the multiplicative homomorphic property of ElGamal ciphertexts to encrypt the reputation score and compute it. In this way, it will be difficult for an adversary to determine the reputation score awarded by participating with the *MU*. Since our proposed scheme is also a recommender system, we wish to describe how the recommender component works. To do the, we shall employ the technique known as *Reputation Request (RRQ) Expansion*. To achieve this, the trusted authority (*TA*) who is the entity that receives the *RR* from the *MU*, and knows all the *MSPs*, will pick  $k$  other *MSPs* depending on the requirements of the *MU* that made the query, and create a pool of  $k + 1$  *MSPs*. These  $k$  *MSPs* picked by the *TA* should be *MSPs* who offer similar services as those of interest to the *MU* that made the query. This pool of  $k + 1$  *MSPs* will be passed to the dealer who is responsible for the coordination of the reputation computation. The group members elected to participate in the reputation computation will compute the reputation of all the medical services in the pool in a privacy preserving manner.

### 1.3. Our Contribution

In this paper, we propose to contribute the following;

- 1) Designing an architecture for a recommender privacy preserving reputation based medical services.
- 2) Designing an anonymous reputation computation mechanism using a variant of the ElGamal cryptosystem.
- 3) Designing algorithms for the implementation of our proposed scheme.

The rest of the paper is organized as follows, Section 2 discusses the literature review, Section 3 focuses on our proposed scheme, Section 4 discusses the security analysis and finally Section 5 discusses the conclusion and future work.

## **2. Literature Review**

A lot of research has been conducted in the area of reputation systems. In this section, we shall discuss our motivation for this paper followed by a description of ElGamal cryptosystem and finally we look at the existing literature in reputation systems.

### **2.1. Motivation**

In the real world, it is natural to make enquiries about the quality of service before engaging it. The seriousness of the enquiry will largely be influenced by what is at stake. Medical services are critical in nature. When a patient develops a new condition, they want some level of basic assurance that they are engaging services that are good. This also happens if you have moved to a new neighborhood, or country. A more pertinent reason, which motivated this research, is the number of poor medical services offered by some *MSPs*. We feel that, due to the lack of reputation based medical services, new *MUs* will often go for services from poor *MSPs*. Literature on poor medical services is a lot [3]-[7]. Our research does not focus on these poor medical services, but rather wish to use this as ground to present a platform that will warn potential *MUs* of these poor *MSPs*. Often than not, the only sure way to assess whether expected services are good or not depends on recommender systems. Reputation based service provision is all around us, especially in the area of ecommerce. However, the same is largely lacking in the medical field. There is very little research on systems that offer reputation based medical services in academia, despite the critical nature of medical services as opposed to other kinds of service provision such as ecommerce.

### **2.2. Elgamal Review**

The ElGamal cryptosystem was proposed by Taher ElGamal [8]. This cryptosystem is made up of three procedures; the key generation, encryption and decryption procedures. The key generation procedure is as follows. Picking a large prime  $p$  and the generator  $g$  of a multiplicative group  $Z_p^*$  of integers modulo  $p$ . Picking a private key  $a$  from the group  $Z$  such that  $1 \leq a \leq p - 2$ . Compute the  $x = g^a \bmod p$ . The public key is the tuple  $(p, g, x)$ . To encryption procedure is as follows. To encrypt a message  $M$ , write  $M$  as a set of integers  $(m_1, m_2, m_3, \dots)$  in the range of  $\{1, \dots, p - 1\}$ . These integers will be encoded one after the other. Pick  $b$  at random and compute  $y = x^b \bmod p$ . Then, the ciphertext  $c = m_1 \times y \bmod p$ . Note: pick a new  $b$  for each message block  $m_i$ . The ciphertext message is  $(y, c)$ . The decryption procedure is as follows. Compute  $y^{p-1-a}$ . Finally,  $m_1 = y^{p-1-a} \times c$ .

### **2.3. Reputation Systems**

Reputation has been widely used in different areas of study. In computing, it has been applied to Multi-Agent systems [9]-[12], service oriented networks and ecommerce [13]-[15]. Despite a lot of research having conducted in trust and reputation systems, there is a lack of coherence as indicated by fact that most researchers propose new systems from scratch without trying to extend previous proposals [16]. Reputation may be defined as an expectation about an agent's behavior based on information concerning previous interactions. Research and proposals on reputation systems in the medical field are scarce. However, in their survey on general reputation systems, [16] discusses several challenges facing most of the proposed reputation based systems some of which are as follows:

#### **2.3.1. Low incentive for providing rating**

Since ratings are typically provided after a transaction has taken place, transaction partners have no

direct incentive for providing ratings about the other party. [17] found out that 60.7% of buyers and 51.7% of sellers on eBay provided ratings.

### 2.3.2. Bias towards positive rating

There is a general positive bias when ratings are provided. [17] found out that only 0.6% of all the ratings provided by buyers and only 1.6% of all ratings provided by sellers were negative, which does not reflect reality. A possible explanation to this is that, positive ratings are given in the hope of getting positive ratings in return [18].

### 2.3.3. Unfair ratings

This refers to awarding ratings that are unfairly positive or unfairly negative. This is a fundamental problem in reputation systems. Many methods of avoiding this bias have been proposed a lot in literature.

### 2.3.4. Change of identities

Sometimes parties that have suffered significant loss of reputation might want to change identity in order to start afresh and de-link from the past. One way that this has been put to check is by discouraging change of identities by penalizing newcomers [19].

### 2.3.5. Ballot box stuffing

This means that the number of raters is higher than should be. It is obvious that ballot stuffing will usually contain too many unfair ratings. In ecommerce platforms such as eBay, ratings can only be offered after transactions are completed. Since each transaction has a fee attached to it, ballot box stuffing is made expensive.

Table 1. List of Parameters

Parameter	Meaning	Parameter	Meaning
$MU$	Medical User	$b_i$	Individual Ephemeral Encryption Key
$MSP$	Medical Service Provider	$h$	A quasi generator of a sub-group of $G$ of order $(p - 1)/2$
$TA$	Trusted Authority	$E_{y_{TA}}$	Encryption using public key of $TA$
$RRQ$	Reputation Request	$D_{x_{TA}}$	Decryption using private key of $TA$
$RR$	Reputation Results	$TS$	Time Stamp
$G$	Multiplicative Cyclic Group	$\sigma$	Digital Signature
$p$	A large prime in $G$	$p_{rep}$	A large prime in $G$ for reputation computation
$g$	A generator of $G$	$g_{rep}$	A generator of $G$ for reputation computation
$a_i$	Individual Private Key	$a_{rep_i}$	Individual Private Reputation Computation Key
$y_i$	Individual Decryption Key	$x_{rep_i}$	Individual Public Reputation Computation Key
$x_i$	Individual Public Key	$y_{rep_i}$	Individual Decryption Reputation Computation Key
$k$	Number of $MSPs$ used in Masking	$b_{rep_i}$	Individual Ephemeral Encryption Reputation Computation Key
$l$	Number of $MUs$ used in Reputation Computation		

## 3. Our Proposed Scheme

### 3.1 Our Architecture

We now describe the architecture of our proposed privacy preserving reputation based medical service.

The parameters in this architecture are listed in Table 1. The architecture (see Fig. 1) is comprised of a number of processes as follows. First, an *MU* who wishes to get a reputation score of an *MSP* will contact the *TA*, with a Reputation Request (*RRQ*). The *TA* will expand this list of *MSPs* through a process known as *RRQ — Expansion*, by adding  $k$  new *MSPs* to make  $k + 1$  *MSPs*. The new *MSPs* should be offering similar services as the *MSP* whose reputation is being queried. The *TA* will then pass the *Expanded — RRQ* to the *Dealer* who is responsible for the task of carrying out the Expanded Reputation Computation. The *Dealer* will perform the reputation computation by randomly selecting a number of *MUs* to participate in the reputation computation. Upon completing the reputation computation, the *Dealer* will pass the *Expanded Reputation Results (RR)* to the group. The *MU* user who requested the service will then access the *Expanded — RR*. Armed with an array of reputation scores in his hands, the *MU* can make a better decision of who to consult for their medical condition. In other words, not only did the *MU* receive the reputation scores of the *MSP* of his interest, but also, received recommendations on others whose ratings may be higher or lower compared to the one he asked for.

### 3.2 Description of Our Proposed Scheme

#### 3.2.1. System initialization

The *TA* will be responsible for initializing the system. He will register the *MUs* and *MSPs* and set the stage for the process of electing a *Dealer* and the *Backup — Dealer* through some privacy preserving voting protocols. The *Backup — Dealer* will act when the *Dealer* is not available before the election of another *Dealer*.

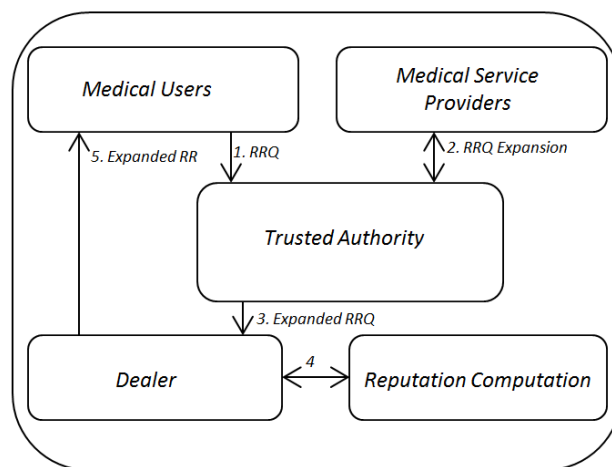


Fig. 1. Reputation based medical services architecture.

#### 3.2.2. Communication keys setup

The *TA* also will initiate the process of key agreement. Using the multiplicative Cyclic Group  $G$ , he will choose  $p$  to serve as group's shared public key and distribute it to all the *MUs*. To achieve anonymity, we create a feasible system of calculating and submitting anonymous public keys in the group. First, the messages must be sent to a group of addresses to maintain anonymity on hardware level. This means that numerous people's messages will be sent to the same place. Secondly, an anonymous public key encryption should hide the recipient's identity as much as possible regardless of whether the senders are correlating their data with each other.

To achieve this anonymity in Elgamal's encryption, the recipient's public key is given to senders as a power of the generator. Because the recipient's private key is obscured by the generator, it is possible for the recipient to use the same key with multiple different generators without giving away the private key. Then a

group of people can conceal their identities by having all their messages sent to the same address by using multiple public keys. These keys will be disposable, so that no information can be gained by their reuse.

Each  $MU$  is required to generate a number of generators for the previously agreed value of  $p$ . Since this value of  $p$  is large, and there is no known efficient algorithm for computing generators,  $MUs$  will generate quasi-generators using their private keys. Care must be taken to generate quasi-generators that are secure. To generate a quasi-generator we use  $h = g^2(\text{mode } p)$ . These have order  $(p - 1)/2$ , the largest possible factor of  $p - 1$ . For large  $p$ , these quasi-generators will be large enough to allow the generation of many pseudo public keys that can be used with a single private key. The message space is described as the set of integers which are generated by  $h$ . Then, each  $MU$  chooses a private key and publishes multiple public keys using it, where for every new encryption a random exponent number  $b$  is used for encoding. That is, group member chooses various  $g$ 's and then calculates the values of  $x$  which correspond to their private key. Each group member calculates their corresponding public keys;  $x_{ind} = g_{ind}^a$  (where  $a$  is individual secret key). Anyone can verify that these were computed correctly by asking for a zero knowledge proof.  $x_{ind}$  for all  $ind = 1, \dots, n_{indk}$  will then be published and verified.

### 3.2.3. Implementation

The implementation of the scheme will run as follows:

- 1) An  $MU_i$  with the need for a reputation score of a certain  $MSP_j$  will make an  $RRQ$  to the  $TA$  in the following format.

$$RRQ_{MU_i} = E_{y_{TA}}(TS_{MU_i} || RRQ_{MSP_j} || x_{ind_{MU_i}} || \sigma_{MU_i})$$

- 2) The  $TA$  will decrypt the message and verify the signature using the public key in the message.

$$D_{x_{TA}}(RRQ_{MU_i}) = (TS_i || RRQ_{MSP_j} || x_{ind_{MU_i}} || \sigma_{MU_i})$$

- 3) The  $TA$  will then expand the request by carefully adding  $k$  more  $MSPs$  who offer similar services as the queried  $MSP$  to make  $+1$   $MSPs$ . The value of  $k$  depends on the requirements of the  $MU_i$ .

$$Expanded - RRQ = (TS_{TA} || RRQ_{MSP_1} || \dots || RRQ_{MSP_{k+1}} || x_{ind_{MU_i}} || \sigma_{MU_i} || \sigma_{TA})$$

- 4) The  $TA$  will then encrypt the new  $RRQ_i$ , for  $i = 1$  to  $k + 1$  and send it to the *Dealer*.

$$E_{y_{Dealer}}(Expanded - RRQ)$$

- 5) The *Dealer* decrypts the message and verifies that the first signature belongs to the  $TA$  and the second one belongs to a valid  $MU$ .
- 6) The *Dealer* randomly picks  $l$   $MUs$  to participate in the reputation computation score, where  $l$  depends on the confidence level requirement of  $MU_i$ .
- 7) The *Dealer* then conducts a reputation computation process as explained in the next section and obtains a  $Expanded - RR$ .

$$Expanded - RR = (RRQ_{MSP_1} || \dots || RRQ_{MSP_{k+1}} || RR_{MSP_1} || \dots || RR_{MSP_{k+1}} || x_{ind_{MU_i}} || \sigma_{MU_i})$$

- 8) The *Dealer* encrypts and sends the  $Expanded - RR$  back to the group.



$$x_{ind_{MU_i}}(TS_{Dealer} || Expanded - RR_{MU_i} || \sigma_{Dealer})$$

9)  $MU_i$  who made the  $RRQ$  is now able to access the  $Expanded - RR$  and take a decision.

### 3.2.4. Reputation feedback

Now we describe the reputation feedback process. The *Dealer* randomly selects  $l$   $MUs$ . These are the  $MUs$  who will compute a reputation score for the  $Expanded - RRQ$  for user  $MU_i$  received from the  $TA$ . Each of these  $MUs$  will compute a reputation score for all the  $k + 1$   $MSPs$  in the  $Expanded - RRQ$ . Each participating  $MU$  will encrypt his reputation feedback. First, the *Dealer* will choose  $p_{rep}$  and  $g_{rep}$  and ask each individual to create private keys  $a_{rep_i}$ , for  $i = 1$  to  $l$  and compute;

$$x_{rep_i} = g_{rep}^{a_{rep_i}} \bmod p \quad (1)$$

To create their public keys. Again, anyone can verify these were computed correctly by asking for a zero knowledge proof.

The resulting individual public keys will be multiplied together forming the last portion of ElGamal's public key. We call this value  $X_{rep}$ , which is calculated as follows:-

$$X_{rep} = \prod_{i=1}^l x_{rep_i} \quad (2)$$

Recall that in ElGamal encryption the cipher text is represented as a pair  $(y, c)$ . In order to calculate this pair, the sender must choose an integer  $b$  from  $z_{p-1}$  using a uniformly random method. This means that the possibility of randomly choosing any number should be  $1/(p-2)$ . Every  $MU$  must publish a decryption key:

$$y_{rep_i} = X_{rep}^{b_{rep_i}} \bmod p \quad (3)$$

Anyone can verify that these were computed correctly by asking for a zero knowledge proof. We need to multiply all  $y_{rep_i}$  for all  $i = 1$  to  $l$  to incorporate all the private keys in our decryption. We call this value  $Y_{rep}$ .  $Y_{rep}$  is the shared secret calculated as follows:

$$Y_{rep} = \prod_{i=1}^l y_{rep_i} \quad (4)$$

The protocol allows each to score a "yes" by encrypting  $m_{rep} = 2^1$ , "neutral" by encrypting  $m_{rep} = 2^0$  or "no" by encrypting  $m_{rep} = 2^{-1}$ , to get the second ElGamal ciphertext  $c_{rep}$  as follows:

$$c_{rep_i} = X_{rep}^{b_{rep_i}} m_{rep_i} \bmod p \quad (5)$$

where  $X_{rep}$  is the computed shared public key,  $m_{rep}$  is the secret message (in our case, private reputation feedback) and a random exponent  $b_{rep_i}$ . It is unlikely that two votes will look the same because of random exponent  $b_{rep_i}$  that is referred to as ephemeral key and that was used to generate decryption key  $y_{rep_i}$ .

Again, we need to perform a check. This time we need to make sure that no one is trying to cheat by voting with "extra" confidence. For example,  $2^2$  would be counted as two positive reputation votes when they are totaled. The way to check for this is by use of Zero Knowledge Proof that can also be achieved non-interactively.

### 3.2.5. Reputation computation

Since ElGamal's encryption is multiplicative homomorphic, we utilize the exponential ElGamal to calculate the encryption of all reputation scores  $Enc_{Total}$  as follows:

The individual encrypted private reputation score of each  $MU$ ;  $Enc_{rep_i} = c_{rep_i}$ , for all  $i$ , where  $i = 1$  to  $l$ . The total encrypted private reputation score of all the  $l$  participants is;

$$Enc_{Total} = \prod_{i=1}^l Enc_{rep_i} \quad (6)$$

The Dealer then Decrypts this message:

$$Decrypt(Enc_{Total}) = \frac{Enc_{Total}}{Y_{rep}} = \prod_{i=1}^l m_{rep_i} \quad (7)$$

Since,  $m_{rep_i}$  takes the values  $2^{-1}, 2^0$  or  $2^1$ , the Dealer sums up the exponents so that the resulting exponent is the total reputation score.

### 3.2.6. Correctness of the reputation computation

$$\begin{aligned} Enc_{Total} &= \prod_{i=1}^l Enc_{rep_i} \\ &= \prod_{i=1}^l c_{rep_i} \\ &= \prod_{i=1}^l X_{rep}^{b_{rep_i}} m_{rep_i} \\ &= \prod_{i=1}^l X_{rep}^{b_{rep_i}} \prod_{i=1}^l m_{rep_i} \end{aligned} \quad (8)$$

Recall from equation 3 that

$$y_{rep_i} = X_{rep}^{b_{rep_i}} \text{mod } p$$

Hence equation 6 becomes

$$= \prod_{i=1}^l y_{rep_i} \prod_{i=1}^l m_{rep_i} \quad (9)$$

Following from equation 4, equation 7 becomes

$$Enc_{Total} = Y_{rep} \prod_{i=1}^l m_{rep_i}$$

Hence

$$\frac{Enc_{Total}}{Y_{rep}} = \prod_{i=1}^l m_{rep_i} \quad (10)$$

Since these were constructed as  $2^{-1}, 2^0$  or  $2^1$ , the exponents will be added together so that the resulting exponent is the total reputation feedback. The resulting value should be the same as the encrypted ciphertexts value which was earlier computed homomorphically.

However, it should be noted that every participating group member should publish his/her values of  $x_{rep_i}$  and  $y_{rep_i}$ . Refusing to publish these values will cause other participants to recalculate the privacy reputation feedback result after omitting that defaulting member feedback. Further, since all the encrypted



totals as well as the decryption keys are all public, the results may be verified by any of the participants. This means that in order to find out what one participant's reputation feedback was, the entire group would have to work together to find this because the reputation feedbacks are combined before they are decrypted.

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**Algorithm 1: Recommender Privacy Preserving Reputation for Medical Services (RPPRMS)**

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Input:  $\langle RRQ \rangle$

Output:  $\langle Expanded - RR \rangle$

1.  $MU_i$  makes  $RRQ$  to the  $TA$  as follows  $RRQ_{MU_i} = E_{y_{TA}}(TS_{MU_i} || RRQ_{MSP_j} || x_{ind_{MU_i}} || \sigma_{MU_i})$
  2. Decryption by  $TA$ : –  
 $D_{x_{TA}}(RRQ_{MU_i}) = (TS_i || RRQ_{MSP_j} || x_{ind_{MU_i}} || \sigma_{MU_i})$
  3. Implement  $RRQ$  Expansion:  
 $Expanded - RRQ = (TS_{TA} || RRQ_{MSP_1} || \dots || RRQ_{MSP_{k+1}} || x_{ind_{MU_i}} || \sigma_{MU_i} || \sigma_{TA})$
  4. Encrypt  $Expanded - RRQ$  and send to dealer:  
 $E_{y_{Dealer}}(Expanded - RRQ)$
  5. Dealer decrypts and execute Algorithm 2 and obtain:-  
 $Expanded - RR = (RRQ_{MSP_1} || \dots || RRQ_{MSP_{k+1}} || RR_{MSP_1} || \dots || RR_{MSP_{k+1}} || x_{ind_{MU_i}} || \sigma_{MU_i})$
  6. Encrypt  $Expanded$  and broadcast to the group:  
 $E_{x_{ind_{MU_i}}}(TS_{Dealer} || Expanded - RR || \sigma_{Dealer})$
  7.  $MU_i$  decryption:  
 $D_{x_{ind_{MU_i}}}(E_{x_{ind_{MU_i}}}(TS_{Dealer} || Expanded - RR || \sigma_{Dealer})) = (TS_{Dealer} || Expanded - RR || \sigma_{Dealer})$
  8. Return:  $Expanded - RR$
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**Algorithm 2: Reputation Feedback Collection**

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Input:  $\langle Expanded - RRQ \rangle$

Output:  $\langle Expanded - RR \rangle$

1. Dealer randomly select  $l$   $MUs$ ;
  2. Dealer select  $p_{rep}$  and  $g_{rep}$  and distribute to the  $l$   $MUs$ ;
  3. Each  $MU$  computes  $x_{rep_i} = g_{rep}^{a_{rep_i}} \bmod p$ , ( $a_{rep_i}$  is secret) – (Eq. 1) and publish  $x_{rep_i} \bmod p$  for verification;
  4. **for**  $i = 1$  **to**  $l$  **do** (Calculate group shared key)
  5.  $X_{rep} = \prod_{i=1}^l x_{rep_i} \bmod p$  (Eq. 2);
  6. **endfor**
  7. Each  $MU$  computes decryption key:-  $y_{rep_i} = X_{rep}^{b_{rep_i}} \bmod p$  ( $b_{rep_i}$  is random exponent) - (Eq. 3) and publish  $y_{rep_i}$  for verification;
  8. **for**  $i = 1$  **to**  $l$  **do** (Calculate shared decryption key (Share secret))
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9.       $Y_{rep} = \prod_{i=1}^l y_{rep_i} \bmod p$  - (Eq. 4);
10. endfor
11. Each MU computes second ElGamal ciphertext as
    follows:-  $c_{rep_i} = X_{rep}^{b_{rep_i}} m_{rep_i} \bmod p$  - (Eq. 5)
12. for  $i = 1$  to  $l$  do (compute total reputation scores)
13.       $Enc_{Total} = \prod_{i=1}^l Enc_{rep_i} \bmod p$  - (Eq. 6)
14. endfor
15. Dealer will decrypt as follows:-
     $Decrypt(Enc_{Total}) = \frac{Enc_{Total}}{Y_{rep}} = \prod_{i=1}^l m_{rep_i} \bmod p$  -
    (Eq. 7)
16. Return Expanded – RR
    
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#### 4. Security Analysis

Our proposed architecture derives its basic security on the security of the ElGamal cryptosystem and the ElGamal digital signature. Further, it is secure against the replay attacks by way of using timestamps along the communication channels.

Identity privacy preserving: we claim that the conspiracy of the dealer, other group members and any other eavesdroppers cannot determine the *MU* who has made a reputation request better than random guessing. Privacy preservation of the *MU* requesting for reputation scores of a *MSP* is guaranteed by the use of pseudo-public keys which are disposable after a single use. Since, reputation rating requests is not a very frequent events, this is possible to have several pseudo-public keys lasting for a long time. As such the probability of linking a particular *RRQ* a particular *MU* is:

$$\Pr(MU_{RRQ}) = \frac{1}{n} \quad (11)$$

where  $MU_{RRQ}$  refers to an *MU* that made a particular reputation request.

Reputation score privacy preserving: in our proposed scheme, the reputation score of an *MU* on a certain *MSP* is kept private. This meets our second requirement which requires that, the conspiracy of the group members cannot determine the reputation score given by any *MU* participating in the reputation computation better than random guessing. Subsequently, it can be shown that the probability for linking a particular reputation score to an *MU* is given by:

$$\Pr(MU_{Ind\_Rep\_Score}) = \frac{1}{3nl(k+1)} \quad (12)$$

where  $MU_{Ind\_Rep\_Score}$  refers to the individual reputation score of an *MU* that is participating in the reputation computation.

#### 5. Conclusion

In this paper we propose a novel architecture for a recommender privacy preserving reputation based medical services system. The architecture provides privacy preservation to both the party that makes a request for the reputation request of an *MSP* and the reputation score awarded by particular participating *MU*. Further, the scheme recommends other *MSPs* which offer similar services to the *MU* that initiated the request. This way, all entities participating in the protocol have the privacy of their contributions is assured. Our architecture uses a novel version of the ElGamal cryptosystem to perform the identity privacy

preservation as well individual reputation score privacy. In our future work, we wish to implement this system on mHealth systems based on cloud computing.

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