

Adaptive Pointing Theory (APT) Artificial Neural Network

Kamal R. Al-Rawi and Consuelo Gonzalo

Abstract—The choice value and the testing process against the vigilance parameter ρ , characteristic of ART Neural Network, are merged. Only, a single unique test is required to determine if a committed category node can represent the current input or not. Advantages of APT over ART are: 1-Avoid testing every committed category node before deciding to train a committed category node or a new node must be committed, 2-The vigilance parameter ρ is fixed during training, and 3-The choice value parameter α is eliminated.

Index Terms—Adaptive pointing theory, APT ANN, adaptive resonance theory, ART ANN, ARTMAP, compact fuzzy ART, artificial neural networks.

I. INTRODUCTION

ART Artificial Neural Network (ANN) has been employed in many fields. It has been implemented for Integrated Fire Evolution Monitoring System (IFEMS) [1], for MR brain tumor image classification [2], for handwritten signature verifications [3]; for watershed hydrological modeling [4], and for customer relationship management [5]. For more details see [6].

The Adaptive Resonance Theory (ART) Artificial Neural Networks cover both supervised and unsupervised training algorithms. However, the fundamental principle for both forms is measuring the choice value for each committed category node. The maximum choice value node is the candidate to represent the input patterns. When the candidate node fails to pass the vigilance parameter we have to put it in shut off mode and determine the new maximum choice value node. We keep doing this until either a committed category node can represent the current input or a new node must be committed. Such process is time consuming.

II. OBJECTIVE

The objective of this study is to introduce a new approach that merges the choice value and the testing process against the vigilance parameter ρ in a single step. The first candidate committed category node either can represent the current input or a new node must be committed. This is to avoid testing all committed category node. This reduces the training time, ρ is fixed during training, and eliminates the choice value parameter α . Also, design the supervised version for

(Adaptive Pointing Theory) APT the APT-TAG and APT-BAG.

III. ADAPTIVE RESONANCE THEORY

The ART ANN covers both unsupervised training algorithms: Fuzzy ART [7]; Flagged and Compact Fuzzy ART [8], and supervised: Fuzzy ARTMAP [9]; ART-TAG [10]; ART-BAG [11]. However, the fundamental principles for ART ANNs are:

- Measuring the choice value for each committed category node. The choice value represents the activation level for each committed category node;

$$T_j^{(t)} = \frac{\sum_{i=1}^{2M} (A_i^{(t)} \wedge w_{ij})}{\alpha + \sum_{i=1}^{2M} w_{ij}} \quad j = 1, \dots, C \quad (1)$$

where w_{ij} are the weights between each committed category node j and the input nodes. $A^{(t)} \in [0, 1]$ is the normalized input pattern and its complement, α is the choice value and C is the number of committed category nodes.

- Determine the maximum choice value node J as a candidate to represent the input patterns;

$$T_J^{(t)} = \max \{T_j^{(t)}\}, \quad j = 1, \dots, C \quad (2)$$

- Compute the match value S_J for this promising node;

$$S_J = \frac{\sum_{i=1}^{2M} (A_i^{(t)} \wedge w_{iJ})}{M} \quad (3)$$

- Test this promising node against the vigilance parameter $\rho[0,1]$.

If $S_J \geq \rho$ weights for node J are trained:

$$w_{iJ}^{new} = \beta(A_i^{(t)} \wedge w_{iJ}^{old}) + (1 - \beta)w_{iJ}^{old}; \quad i = 1, \dots, 2M \quad (4)$$

where $\beta[0,1]$ is the learning parameter. Otherwise, we have to put node J in shut off mode and determine the new maximum choice value node according to its choice value. M is number of input features.

We keep doing this until either a committed category node can represent the current input or we run out of committed category node (all committed category nodes are in shut off mode) and a new category node must be committed. This is

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time consuming during training.

We followed closely the Compact Fuzzy ART. It differ from Fuzzy ART by: 1) No initialization values for the category nodes, 2) No initialization values for the weights, and 3) Only committed category nodes rather than the whole number of category node are involved in determining the winning category node. For more details about Compact Fuzzy ART see [8].

IV. ADAPTIVE POINTING THEORY (APT)

We will describe the training algorithm for (Adaptive Pointing Theory) APT in unsupervised form. The architecture for it is the same as that for Compact Fuzzy ART. See Fig. 1 for the full architecture. However, the training algorithm for APT is very efficient relative to Compact Fuzzy ART from training time point of view.

The main steps for training APT ANN is:

- Measuring the match value for each committed category node. The match value S for a committed category node represents the similarity between the input and the committed category node;

$$S_j^{(t)} = \frac{\sum_{i=1}^{2M} (A_i^{(t)} \wedge w_{ij})}{\sum_{i=1}^{2M} (A_i^{(t)} \vee w_{ij})}; j = 1, \dots, C \quad (5)$$

where, $(A \wedge w) = \min(A, w)$; $(A \vee w) = \max(A, w)$

The nominator in the above equation can be considered as the intersection of A and W , and the denominator as the union of A and W . When $A = W$, we have value of one which is the max value for the vigilance parameter. When $\rho=1$, we have a perfect match between the input and the committed category node. The choice value parameter α is not required. It had been inserted to break the tie in choice value between two or more committed category nodes.

- Determine the maximum match value node J as a unique candidate to represent the input patterns;

$$S_j^{(t)} = \max\{S_j^{(t)}\}; j = 1, \dots, C \quad (6)$$

- Test the matching value for the max node against the vigilance parameter ρ . IF $S_j^{(t)} \geq \rho$ the weights for node J is trained using equation-4.

Otherwise, new category node must be committed.

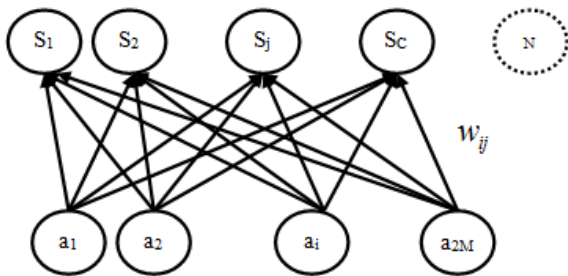


Fig. 1. The architecture of adaptive pointing theory (APT). C is number of committed category nodes. N is the full capacity of the Neural Network. Only committed category nodes are involved in match value calculations. $C \ll N$.

V. ALGORITHM OF APT

A. Training Algorithm of APT

- 1) Input parameters
 - Dynamic parameters;
 - ♦ $\rho \in [0, 1]$: vigilance parameter. $\rho=1$ for perfect matching.
 - ♦ $\beta \in (0, 1]$: The dynamic learning parameter; $\beta=1$ for fast learning.
 - Data characteristics;
 - ♦ M : The dimension of the input features.
 - ♦ Pt : The number of patterns to be used in learning.
 - Initialization;
 - ♦ Number of iterations $t=1$.
 - ♦ Number of committed category nodes $C=1$.
- 2) New input

$$A_i^{(t)} = \begin{cases} a_i^{(t)} & \text{for } 1 \leq i \leq M \\ 1 - a_i^{(t)} & \text{for } M + 1 \leq i \leq 2M \end{cases}$$

- 3) Compute the match value for each committed category nodes

$$S_j^{(t)} = \frac{\sum_{i=1}^{2M} (A_i^{(t)} \wedge w_{ij})}{\sum_{i=1}^{2M} (A_i^{(t)} \vee w_{ij})}; j = 1, \dots, C$$

- 4) Determine the Node J , which has the maximum match value

$$S_J^{(t)} = \max\{S_j^{(t)}\}; j = 1, \dots, C$$

- 5) If $S_J^{(t)} \geq \rho$ train the committed category node J

$$w_{iJ}^{new} = \beta(A_i^{(t)} \wedge w_{iJ}^{old}) + (1 - \beta)w_{iJ}^{old}; i = 1, \dots, 2M$$

Else, Increase committed category node by one;

$$C = C + 1$$

Assign weights of the new node C ;

$$w_{iC}^{first} = \beta A_i^{(t)} + (1 - \beta); i = 1, \dots, 2M$$

- 6) If you have more training pattern GOTO STEP (2)
- 7) Training has been done. Save the committed category nodes and their weights.

B. Classification Algorithm of APT

- 1) New input

$$A_i^{(t)} = \begin{cases} a_i^{(t)} & \text{for } 1 \leq i \leq M \\ 1 - a_i^{(t)} & \text{for } M + 1 \leq i \leq 2M \end{cases}$$

- 2) Compute the match value for all committed category nodes

$$S_j^{(t)} = \frac{\sum_{i=1}^{2M} (A_i^{(t)} \wedge w_{ij})}{\sum_{i=1}^{2M} (A_i^{(t)} \vee w_{ij})}; j = 1, \dots, C$$

- 3) Determine the node J , which has the maximum match value;

$$S_J^{(t)} = \max\{S_j^{(t)}\}; j = 1, \dots, C;$$

- 4) Node J represents this input.
- 5) GOTO STEP (1) for next input until all of them are classified.
- 6) Classification has been done.

VI. APPLICATION

The supervision of APT ANN using TAGging (AL-Rawi 1999) and BAGging (AL-Rawi *et al.* 1999) approaches will leads to APT-TAG and APT-BAG, respectively.

In APT-TAG, the weights of the winning committed category node are trained when it passes the vigilance parameter ρ and its TAG equal to the class of the current input as well. Otherwise a new node must be committed and tagged with the class of the current input. Details about TAGging approach can be seen in [10].

In APT-BAG, the weights of the winning committed category node are trained when it passes the vigilance parameter ρ and the BAG of the winning category node is equal to the class of the current input. Otherwise a new node must be committed from the BAG that represents the class of the current input. Details about BAGging approach can be seen in [11].

ART-BAG reduces sharply the training time relative to ART-TAG especially when we have large number of classes and large number of committed nodes [12]. However, training time reduction for APT-TAG is slightly better than APT-BAG since it point to the winning node in a single test. That is because in TAGging approach we find the max for all committed category nodes while for BAGging approach we have to find the max for each BAG then we determine the max among them.

We run APT-TAG to analysis Landsat TM image. The image we used with six bands and 13 different classes. The results are compared to ART-TAG. Both run on an Intel P4-1.7GHz with 256MB RAM. 9,000 exemplars used for training. The total number of pixels is 62,000. Combination of vigilance parameter $\rho=0.8, 0.9, 0.98$ and dynamic learning rate $\beta=0.3, 0.6, 0.9$ are used. $\beta=1.0$ is also used for $\rho=0.98$. The classification accuracy is about the same while number of committed node C for APT-TAG is less than that for ART-TAG. This also reduces both training and classification time. These runs are shown in Table I.

TABLE I: CLASSIFICATION OF LANDSAT THEMATIC MAPPER IMAGE USING APT-TAG AND ART-TAG ANNS. THE NUMBER OF COMMITTED CATEGORY NODES C AND THE CLASSIFICATION ACCURACY ARE LISTED FOR DIFFERENT TRAINING PARAMETERS USING 9,000 EXEMPLARS FOR TRAINING AND 62,000 FOR TESTING.

ρ	β	APT-TAG		ART-TAG	
		C	Accuracy%	C	Accuracy%
0.80	0.3	17	73	51	71
	0.6	20	65	62	70
	0.9	24	61	71	70
0.90	0.3	50	78	70	78
	0.6	73	77	80	77
	0.9	100	67	119	77
0.98	0.3	380	81	390	81
	0.6	803	86	807	85
	0.9	1531	86	1511	87
0.98	1.0	2117	88	2172	89

VII. DISCUSSION AND CONCLUSIONS

The classification accuracy for both APT-TAG and ART-TAG are about the same order. However, the training time for APT-TAG is much less than ART-TAG because a single test is requires determining if the committed category node, with max matching value, can represent the current input or a new node must be committed rather than checking every single committed category node. In the ART-TAG case C checking time is required which is C times more than that for APT-TAG before deciding for a new category node to be committed.

Moreover, the vigilance parameter ρ is fixed during training. The choice value parameter α is eliminated. Number of committed category node is reduced.

Such algorithm will reduce the training time and testing time as well, especially when we have a large number of committed category nodes, which is the case in most practical problem. More studies are required to insure the reduction in number of committed category nodes and classification performance as well.

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