Detecting Period and Burst Durations in Video Streaming by Means of Active Probing

Bjørn J. Villa and Poul E. Heegaard

Abstract—This paper presents a method for detecting periodic behavior and burst durations in IP traffic observed on access links. Periodic behavior in traffic observed on the Internet is growing due to the increasing amount of services with video components. The method is based on active probing and serial correlation of the observed probe packet inter-arrival times on the receiver side. Verification of the method is done based on an experimental implementation, using both controlled lab services and live public services. The services used in the experiments are adaptive video streaming based on Microsoft Smooth Streaming and Netflix. The results show that the method provides accurate results for both the estimator of service period and the burst durations. The findings are similar both for the controlled lab experiments and the live network measurements. The amount of probe traffic required in order for the method to perform satisfactorily is very moderate.

Index Terms—Periodic traffic patterns, traffic burst duration, active probing, serial correlations, adaptive video streaming, access links.

I. INTRODUCTION

The amount of services provided to Internet users around the world following an Over-The-Top service delivery model is increasing. This model is based on that the involved network operators are not taking any active measures in order to assure the required Quality of Service (QoS) levels of the specific services. Traffic is carried as part of the best-effort class and will therefore face obvious challenges in terms of being able to meet the end users expectations regarding Quality of Experience (QoE).

The best-effort traffic class on the Internet is a rough place, and the handling of traffic is unpredictable. This can lead to fluctuations in the experienced QoS metrics with the potential of a negative service effect. The engineering approach to this with an Over-The-Top perspective is to make the services adaptive. The type of adaption required is for the service itself to be able to adjust their QoS requirements. The case of fixed QoS requirements, e.g. with regard to bandwidth or even packet loss ratio would not work well in a best-effort network class.

The strong growth of services with video components over the last years, are predicted to become even stronger in the years to come [1]. This success is partly caused by the emerging solutions and standard [2] for adaptive video streaming. The adaptive nature of these services have proven to be very effective, and enabled new business models (e.g. Netflix, YouTube) on the Internet for content which earlier was considered impossible to deliver in a best-effort QoS class.

An interesting consequence of the growing amount of video services, and adaptive ones in particular – is that the traffic patterns on the Internet are changing. This alone is of course interesting enough, but in the context of adaptive services it may also create some interesting effects. An interesting research question arises from this, as it will become more and more common that adaptive services must adapt according to other adaptive services. Whether this will lead to a continued or reduced success in terms of effectiveness for this type of services remains to see.

A. Problem Statement

The research topic addressed in this paper covers a method to detect and characterize services with a periodic behavior on access links, by means of active probing. As basis for this work we have used adaptive video services, which typically embed this behavior. Thus, the method does not address the specific recognition of a periodic service as being video or something else. The method focuses on detecting the period (if any) and also the burst duration of traffic inside each period. Further on, a basic evaluation of how much probe traffic is needed and also the required sample size is covered.

The investigated method provides estimates for parameters \( T_p \), \( T_b \) indicated in Fig. 1. The periodic pattern of the video service used in the experiments consists of burst and idle periods. However, it should be noted that even in the idle period there is traffic, but much less than in the burst periods.

![Traffic pattern for a video service.](image)

Fig. 1. Traffic pattern for a video service.

The value of this work can be viewed as both a general contribution to the discipline of service characterization, but also as a candidate component of future methods for estimating available bandwidth. Obtaining knowledge of periodic components in the cross-traffic and also the duration of burst periods has a potential of increasing effectiveness and accuracy in available bandwidth estimations.

B. Research Approach

The chosen approach for investigating the suggested method of detecting periodic behavior and burst duration, is by means of experiments in a controlled lab environment and a real network with public services. In the lab environment, the chosen approach for investigating the suggested method of detecting periodic behavior and burst duration, is by means of experiments in a controlled lab environment and a real network with public services.
we use an adaptive video streaming service based on the Smooth Streaming platform from Microsoft, while in the live network we are accessing a the public Netflix service. The required background load in the lab environment is provided by means of a CBR type traffic source. The complete measurement setup will be further described in Section V.

C. Paper Outline

The structure of this paper is as follows. Section II provides an overview of related work; Section III provides the relevant characteristics of adaptive video streaming as captured by passive measurements; Section IV describes our method of detecting periodic traffic patterns and burst duration by means of active probing; Section V describes our hybrid passive and active measurement setup; Section VI presents the results based on the active probing and compares them with the passive measurements; Section VII presents our conclusions and an outline of future work is given in Section VIII.

II. RELATED WORK

The study of phenomena’s observed in Internet service usage and traffic patterns generated are done in different ways. Quite often the phenomenon of interest is required to be studied over time in order to obtain sufficient information. In such cases, the tools and methods available for analyzing a discrete set of time-ordered data (i.e. time series) are quite useful [3]. For the purpose of detecting periodic components in traffic pattern and the duration of such, estimators for serial correlation [4], [5] (also known as autocorrelation) are known to be very efficient.

In the area of available bandwidth estimations along a network path, there are many different approaches to how this can be done using active probing techniques [6], [7]. The active probing results in a time series of observations, such as changes in delay components [8]. These observations are then used as input to the respective algorithms for estimating the available bandwidth. There are many challenges of performing such estimations in an accurate manner [9], among which neglecting the burstiness of cross-traffic is one. Among the more recent methods in this domain, the approach described in [10] is quite interesting. It aims at estimating available bandwidth in real-time and does this by applying a filter-based method. The idea of using filtering as part of the continuous processing of collected observations in our own work is inspired by this.

Especially on access links, the traffic patterns observed are dominated by burst components. The reason for this is composed by different factors. First of all, the strong dominance of TCP based applications [11] has been shown to generate traffic bursts in short time scales [12]. This follows directly from the TCP protocol behavior in terms of timeout events and congestion avoidance. Another important factor which leads to bursty traffic is the strong dominance [1], [13] of services with video components. In our previous work [14] we studied the packet inter-arrival time distributions for this type of services, and suggested a new method to achieve a shaping effect. The typical traffic pattern observed when video services are present has the signature of periodic components, containing a number of bursts.

With regard to the correlation structures in a time series of observed delay components, it has been shown [15] that the TCP protocol tends to generate traffic patterns with this property in sub-second time scales. In addition, the nature of services used also contributes to correlation structures in the time scale of seconds. The authors of [16] showed that they were able to detect Skype traffic by investigating correlation between traffic bursts in network traffic traces. A similar effect was shown in [17] where the focus was on video services.

A more general study of how correlation structures in traffic patterns can be obtained either through sampling or active probing is presented in [18]. In this, estimators for correlations of network traffic are described and experimental results presented. The estimators are applicable for both samples based on passive and active monitoring.

In our earlier work [19], [20], we studied the behavior and characteristics of adaptive video streaming from different perspectives. Further on, in our work in press [14] we presented a new method for achieving a traffic shaping effect for adaptive video streaming, without involvement from network components.

III. CHARACTERISTICS OF VIDEO STREAMING SERVICES

The periodic nature of an adaptive video streaming service is given by the repeated requests for the next segment in a video stream, at a specific quality level.

![Fig. 2. Passive measured burst durations for MS smooth streaming](image)

The passive measured burst periods for quality levels at 3/4/5Mbps over the access capacity range from 10-50Mbps are shown in Fig. 2. The segment request interval ($T_p$) used in the experiments for the MS Smooth Streaming [21] based service is between 1.6 and 2.4 sec. The interval granularity available in the specific solution was 0.1s, which gave five different $T_p$ scenarios available for use in the experiments. Only a selection of this is shown in Fig. 2 for the different video stream quality levels and access capacity levels.

For the public Netflix service used in our experiments, we did not have the opportunity to create a similar wide range of scenarios as for the MS Smooth Streaming service. The obvious reason for this would be that it was a live service, and Netflix resources were not involved in our research. The characteristics of the Netflix streaming were studied in depth in [22], and significant differences between Netflix and MS Smooth Streaming solution are described. Relevant to our work are their findings that the Netflix streaming uses two
TCP connections and also that the request intervals relates to data volumes rather than duration.

For a specific movie, accessed from Netflix in both their stated HD quality and also as non-HD the passive measured burst periods by using TCPdump (cf. Fig. 8) are presented in Fig. 3.

In order to get a view on the traffic pattern generated by Smooth Streaming and Netflix in a scenario with a minimum of constraints, we measured the average burst periods using 100Mbps access capacity. In Table I the results obtained for all available video quality levels are presented. It should be noted that the Netflix service may be subject to some limitations outside of our control as it resides outside of the lab environment.

As a consequence of the Netflix request intervals being decided by data volumes, rather than playback time – the periodic nature of this streaming type could be questioned. The effect of using multiple TCP session is also interest in this regard. In Fig. 4, the estimated probability density functions (pdf) for passively measured time gaps between successive HTTP GET messages, per TCP session and combined are shown. The pdf estimations are based on measurement of the request intervals for the Netflix-HD movie at 30Mbps access.

Depending on the cross-traffic profile, the receiver may see either an increase or decrease in the probe packet spacing ($\Delta t_i$). Recognizing that even cross-traffic during the $t_{gap}$ periods may impact the $t_{out,i}$ samples it leads us towards some kind of processing of the samples before using them further.

### IV. Method

The method used in order to detect and estimate periodic behavior and burst duration of traffic on an access link is by mean of active probing, and a serial correlation at different lags for the times series of processed probe packet inter-arrival times.

#### A. Probe Traffic Generation

The probe traffic is generated according to trace files with configurable packet size and inter-packet times. The specification of the probe traffic is assumed known to the receiver. Further on, the receiver must be able to tell the difference between a probe packet received and any other traffic, and also that it is able to timestamp the received packets. As illustrated in Fig. 5, the time between probe packets sent is noted $t_{in}$ and the measured inter-arrival times between consecutive probe packets at the receiver side is noted $t_{out,i}$. The time between packet pairs is noted $t_{gap}$.

![Fig. 5. Packet-pair based probe traffic.](image)

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It is interesting to see that each of the two TCP sessions has a location in their distribution around 8 seconds. They also seem to multimodal, with peaks in additions to the dominating one at 8sec. When the traffic from the two sessions is studied together as they appear on the wire, we get a distinct shift in the distribution. The location for the combined pdf is around 4sec. This indicates that the TCP sessions are interleaved in such a way that a periodic pattern could be expected to have a period lower than each of the TCP sessions.

### Table I: Passive Measured Burst Periods at 100Mbps

<table>
<thead>
<tr>
<th>Burst Period</th>
<th>2Mbps</th>
<th>3Mbps</th>
<th>4Mbps</th>
<th>5Mbps</th>
</tr>
</thead>
<tbody>
<tr>
<td>Smooth Streaming with $T_p=2.0s$</td>
<td>- na -</td>
<td>0.07s</td>
<td>0.09s</td>
<td>0.12s</td>
</tr>
<tr>
<td>Netflix</td>
<td>0.13s</td>
<td>0.21s</td>
<td>- na -</td>
<td>- na -</td>
</tr>
</tbody>
</table>

![Fig. 3. Passive measured burst period durations for Netflix](image)

The time series $T_{out}$ of observed $t_{out}$ values is then passed through the filter (cf. Eq. 2) using the calculated $CM_i$ value as input. The resulting time series is noted $T_F$ and contains elements noted $t_{f,i}$.

$$CM_i = \frac{t_{out,1}+t_{out,2}+\ldots+t_{out,i}}{i}$$

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if \( t_{out,i} > CM_i \) then \( t_{f,i} = t_{out,i} \) 

if \( t_{out,i} \leq CM_i \) then \( t_{f,i} = CM_i \)

The elements of the time series \( T_F \) is then used as input to computation of lag-s serial correlation \( X_i \) (cf. Eq. 3). For the sake of reducing computation time, and also the time required to detect and estimate period and burst duration, the maximum lag investigated should be set to a reasonable level. The chosen level should match a threshold in time, which reflects the highest potential period of interest to us.

\[
X_s = \frac{\sum_{i=1}^{N-s} (t_{f,i}-t_f)(t_{f,i+s}-t_f)}{\sum_{i=1}^{N-s} (t_{f,i}-t_f)^2}
\]

In our case, since the probe packets are equally spaced in time, the lag value \( s \) directly maps over to time by simply multiplying it with the probe packet period.

C. Analyzing Output from Serial Correlation

The output of lag-s serial correlation of the time series \( T_F \) gives a new time series consisting of correlation values \( X_i \). Our method of detecting and estimating period and burst duration in the video streaming services used in the experiments is based on inspection of the \( X_i \) values. To demonstrate the strengths of this approach, we would first like to present a graphical view of the serial correlation of a theoretical discrete signal \( F_i \) (cf. Fig. 6) with a period of 300.

\[
\text{Fig. 6. Theoretical discrete periodical signal}
\]

This signal can also be represented as a time series consisting of a repeating pattern of length 300 with values of either 0 or 1. When the lag-s serial correlation is computed for this, we get an output as shown in Fig. 7.

\[
\text{Fig. 7. Serial correlation for theoretical signal}
\]

From investigating the graphical view of the serial correlation we can clearly see the period of the original signal indicated by the peak correlation value at lag 300. We can also see the width of 100 for the sub-period in the original signal which contains the three spikes. These capabilities of the serial correlation are well described in [5], and we will use this as basis for analyzing our measurement results for the purpose of validating our method.

V. MEASUREMENT SETUP

The hybrid active and passive measurement setup used for performing the experiments related to this paper contains several components, ranging from the client side over to the server side as shown in Fig. 8. On the client side the video service is accessed by a dedicated Windows based PC, while the client receiving the probe traffic is a separate Linux based PC. On the server side, we have the dedicated Microsoft Smooth Streaming server and also the probe traffic generator. For the purpose of access to the live Netflix service, the lab is connected to the Internet. The access network part consists of commercial off-the-shelf products which give access to useful functions for controlling bandwidth similar to those used in commercial networks.

\[
\text{Fig. 8. Hybrid active and passive measurement testbed}
\]

The CBR traffic source is based on the Click Modular Router [23], which is a simple solution for generating basic types of traffic. The probe traffic sender and receiver which are used for the active measurements are based on the CRUDE/RUDE tool [24], which has the required capabilities of generating traffic pattern based on trace files. The TCDump node is used to provide the actual characteristics of the services by means of passive measurements, as presented in Section III. These characteristics serve as basis for verifying the effectiveness and accuracy of the method we are studying.

VI. RESULTS

The results to be presented in this section cover both experiments with Smooth Streaming in a lab environment, and similar experiments using the live Netflix service. The results for the controlled lab service is more elaborate than the Netflix service. The characteristics for both services captured by means of passive measurements (cf. Section III) should be used as reference point when considering the following results.

In the presentation of serial correlation results for the probe traffic inter-arrival times, the lag parameter has been converted to time for the sake of making the results easier to read. The lag to time conversion follows directly from the probe period used.

A. Smooth 5Mbps Streaming on 100Mbps Access

The scenario with potential of having the most burst oriented traffic is the scenario with full access speed (100Mbps) and a single service active using any one of the available \( T_p \) values between 1.6s and 2.4s. As we can see from Fig. 9, the computed serial correlations using the method described in Section IV gives very distinct peaks at the expected locations, i.e. at the \( T_p \) values being used.
For this scenario, our method for detecting the periodic nature in the video traffic is quite accurate. The peaks are easy to detect both by means of graphical views and by pure computation.

When we focus in on the lower range of the time axis, we also see the presence of serial correlation between probe packet IAT observations within a burst (cf. Fig. 10). The $T_b$ values based on passive measurements from Table I have been included in the illustration, for each of the $T_p$ cases.

We observe that the serial correlation goes to zero at the point where we have reached the burst duration. The match between the passively measured $T_b$ values, and those indicated by the points where the serial correlation reaches zero are very close.

In this scenario, both the graphical view and a computational approach would be able to present estimators for $T_b$ based on the output from serial correlation $X_s$.

### B. Smooth 5Mbps Streaming on 25Mbps Access

In the majority of scenarios investigated, the access capacity represents a limiting factor with regard to potential burst rate for the video stream. These are the cases where the access speed is lower than the interface speed on the video server side. This could be considered as the typical scenario in a real use case.

In Fig. 11, the serial correlation results obtained when using a 25Mbps access are shown. For the sake of clarity, only $X_s$ output when using two different $T_p$ values (2.2 and 2.4) are shown.

The peaks in correlation values for the two $T_p$ cases (2.2s and 2.4s) are quite clear. The side lobes surrounding the center peak are in line with the correlation results for the theoretical signal as shown in Fig. 6 and 7. The side lobes indicate that the main burst period contains sub-burst periods within it. These sub-bursts could be associated with the underlying TCP mechanisms carrying the HTTP encapsulated video stream. When we focus in on the lower range of the time axis (cf. Fig. 12) we see the same type of side lobes with decreasing peak value.

Following the same approach as for the 100Mbps access case, i.e. searching for the point in time when $X_s$ reaches zero is not enough in this case. The analysis must take all the lobes into consideration, and look for $X_s$ reaching zero after the last side lobe. Obviously, this works well based on the graphical view of $X_s$ but could introduce some challenges in a pure computational approach. However, the potential level of precision in burst duration estimation is quite good.

### C. Netflix Streaming on 25Mbps and 100Mbps Access

Measurements using the Netflix live stream in both 2Mbps and 3Mbps quality levels were done, over the full range of access capacity levels. The findings were similar for all access capacity levels, except for at the highest level of 100Mbps. In the presentation of the results (cf. Fig. 13) we only show the output from the serial correlation for the 3Mbps stream, when using access capacities of 25Mbps and 100Mbps.

The difference in $X_s$ output noticed at 100Mbps access, is that we instead of a single peak around 4sec get two peaks surrounding this value. Although not studied in depth, the source of this dual peak output is most likely the presence of two TCP sessions. At the highest access level, it seems as if the combined traffic pattern generated by the TCP sessions changes nature. This could be further studied by means of e.g. estimated probability density functions, but this is considered outside of the scope for this paper.
In order to see if we are able to detect the burst duration for a Netflix stream using two TCP sessions, we focus on the lower range of the time axis for the $X_s$ output (cf. Fig. 14). The average values for the real burst durations at 25Mbps and 100Mbps (Ref. Section III) are indicated at 0.45s and 0.21s. These estimates are a little bit high, but keeping in mind that we are probing the aggregate of two TCP sessions, the results are quite promising.

### D. Active Probing Rate

The amount of probe traffic required in order to detect and estimate the period and burst durations in an accurate manner is of interest and concern. The default probe pattern used in our experiments (cf. Fig. 5) was a sequence of 100 byte packet pairs, with a fixed 0.5ms gap between the packets ($t_{ip}$) and 6.1ms gap between the packet pairs ($t_{gap}$). This gives a probe packet rate of 300pps, corresponding to about 240Kbps. However, it is important to note that it takes 2 probe packets (cf. Fig. 5) to produce one sample input to the computation of $X_s$. Thus, the probing rate is half of the probe packet rate.

To study the effect of changing the amount of probe traffic, we performed experiments with probe packet rates down to 160pps and up to 700pps (cf. Fig. 15), by changing the gap between packet pairs ($t_{gap}$). The findings for both the video service in lab and Netflix were similar, thus we only present the results for Netflix on a 25Mbps access link as illustration.

By investigating the serial correlation output $X_s$ for Netflix (3Mbps level) for the purpose of detecting the period, both the lowest and highest probe packet rates give the same result. The period is detected to be around 4sec, as indicated by the peak in the $X_s$ plots. The main difference between the plots used to detect the period is that a higher probe packet rate gives a smoother curve but at the same a less distinct peak.

Focusing in on the lower range of the time axis for the $X_s$ output for respectively high and low probe packet rates (cf. Fig. 16), we see that the same conclusion can be drawn with regards to burst duration based on high and low probe packet rates. However, the higher probe packet rate seems to indicate a higher value for burst duration than the lower. The average value for burst duration, captured using passive measurement (cf. Section III) for Netflix operating at 3Mbps quality level in our measurements was 0.45sec per TCP session. Thus, both the higher and lower probe packet rates give an estimate for the burst duration which is somewhat high, i.e. between 0.55-0.65s.

### E. Sample Size

When performing probing of real traffic it is important to reach a state where estimators for the parameters of interest can be presented as fast as possible. In our case, where serial correlation on a time series of observed packet pair gaps is performed, we are concerned about how long the time series must be in order for our estimators of both period and burst duration to appear. Obviously, detecting a periodic pattern in a time series requires us to at least study a time series of length greater than the repeating pattern.

A range of experiments were performed for the video streams available (Smooth Streaming and Netflix) over the full range of access capacities. As illustration of the findings,
the results for 5Mbps Smooth Streaming on a 25Mbps access is shown in Fig. 17.

The findings for this specific case was that a sample size of about 10sec was required in order to get a clear peak in the $X_n$ output at the correct time value ($T_c=2.0$). If the sample size was reduced to only 5 seconds, the peak in $X_n$ output is shifted down to 1.65 seconds, which is not correct.

The minimum sample size varies depending on the type of video stream and access capacity, but in all scenarios investigated in our work a sample size of 10 seconds of probe traffic was sufficient for detecting both period and burst duration.

VII. CONCLUSIONS

The results from our experimental evaluation of the suggested method for detection of periodic behavior and burst duration in cross traffic on access links are considered quite promising. The use of video as the cross-traffic component in our experiments strengthens the significance of our findings due to the popularity of such services on the Internet.

The use of serial correlation as a tool for analyzing a time series of observations is clearly a strong approach for the purpose of detecting periodic behavior. In all our experiments, the match between results from passive measurements (TCPdump) and active measurements (probing) have been very good. This applies to both the Smooth Streaming lab service, and also the live Netflix service. In the lab scenario, the addition of CBR background traffic does not change these findings.

Analyzing the output of the serial correlation in order to estimate the burst duration is more challenging when the access capacity is reduced, and the side lobes of the serial correlation appears. In these cases, a certain error margin should be expected. However, it is clear that the information is available in the serial correlation output.

The amount of probe traffic required for the method to perform well is considered to be acceptable. The experiments showed that using probe rates down to 128Kbps gave both period and burst information with reasonable accuracy. The results also showed that probing too much did not improve the accuracy to such an extent that it should be considered worth the additional bandwidth.

The required sample size for the method to give estimators for period and burst duration was only subject for a basic evaluation. However, even in this domain the initial findings were positive. A required sample size of around 10 seconds does not directly qualify the method for all purposes. However, one should keep in mind that the periodic components of the services used were in the order of seconds. Therefore, it remains an open issue how fast this type of method can be expected to operate.

VIII. FUTURE WORK

The use of a more complex cross-traffic mix than just video services and CBR traffic is interesting to study. How well our method performs in such cases is an open issue and should therefore be investigated further.

Finding the optimal probe traffic pattern (packet pairs, packet trains etc.) was not subject for study in our work. There is most likely room for further improvements if this topic is investigated in more depth.

In the analytical part of our work we have relied a lot on the manual interpretation of graphical views of the output from serial correlation. If the method is considered for real implementation, some more work must be done in order to develop a more computational oriented approach.

Using this type of cross-traffic characterization as our method provides is also considered interesting to use as input to algorithms for available bandwidth estimations. We plan to investigate this topic for the purpose of developing a new method of performing available bandwidth estimation by means of stratified probing.

REFERENCES


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